

Pileup compensation in timestamped calorimetry

Progress report

M. Vencelj¹ K. Bučar¹ R. Novak¹ H. J. Wörtche²

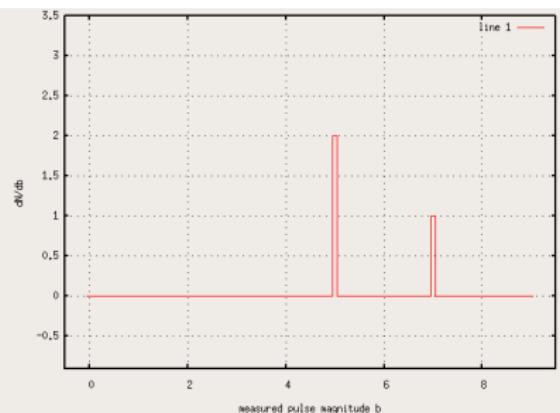
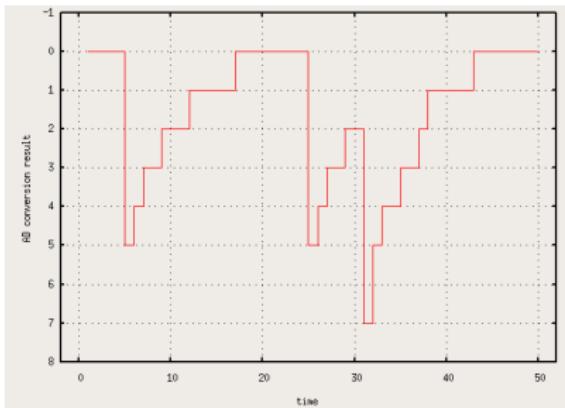
¹JSI

²KVI

FREEDAC meeting, Ljubljana, May 2008

Pileup

Pileup affects measured pulse amplitudes.



Can pileup be compensated?

Assumptions

Assumption #1

Zero baseline

Otherwise:

- use optimal trigger, as in (Jungmann, Schakel, Vencelj, Wörtche, to be published)
- use digital filtering with zero-area FIR filter, that subtracts locally constant baseline

Assumptions

Assumption #1

Zero baseline

Otherwise:

- use optimal trigger, as in (Jungmann, Schakel, Vencelj, Wörtche, to be published)
- use digital filtering with zero-area FIR filter, that subtracts locally constant baseline

Assumption #2

Stable, fixed, known pulse shape

1 Basics

2 Idea

3 Implementation

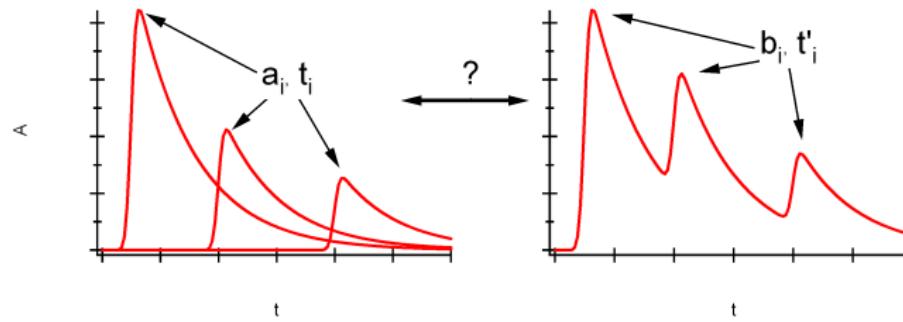
4 Example

Idea

Pileup affects **amplitudes** and **timestamps** of extrema.

Distortion is deterministic.

Determined by the amplitudes and relative timestamps of the neighboring pulses.



From measured (b_i, t'_i) , (b_{i+1}, t'_{i+1}) , $(b_{i+2}, t'_{i+2}) \dots$
can we get original (a_i, t_i) , (a_{i+1}, t_{i+1}) , $(a_{i+2}, t_{i+2}) \dots$?

Pulse train description

$\mathcal{P}(t)$ is a pulse shape with maximum in $t = 0$, $\mathcal{P}(0) = 1$

$$S(t) = \sum_i a_i \mathcal{P}(t - t_i)$$

We measured a set of extrema at times t'_j with apparent amplitudes b_j

$$b_j = \sum_i a_i \mathcal{P}(t'_j - t_i)$$

Linearization

If we ignore distortion of timestamps: $t'_j = t_j$, we get

$$b_j = \sum_i a_i \mathcal{P}(t_j - t_i),$$

which represents linear relation

$$\mathbf{b} = M \mathbf{a}, \quad m_{ij} = \mathcal{P}(t_j - t_i), m_{ii} = 1.$$

Matrix M :

- dominantly diagonal
- diagonal of 1
- off-diagonal elements vanish at long times ($M \rightarrow I$ as $\mathcal{P} \rightarrow 0$)

First neighbors approximation

First neighbours:

$$\mathbf{b} = M\mathbf{a}$$

$$M = \begin{pmatrix} 1 & p & 0 \\ r & 1 & q \\ 0 & s & 1 \end{pmatrix} \quad (1)$$

p, r, q, s depend only on time differences (at given pulse shape)
They can be tabulated (look-up): r, q, pr, qs .

$$\mathbf{a} = M^{-1}\mathbf{b}$$

$$a(i) = \frac{b_i - r b_{i-1} - q b_{i+1}}{1 - pr - qs}$$

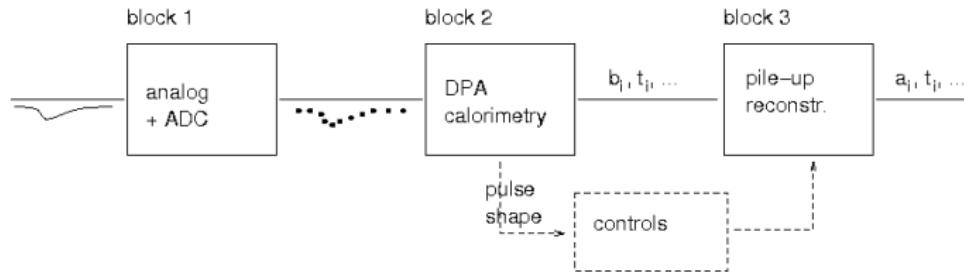
1 Basics

2 Idea

3 Implementation

4 Example

Architecture

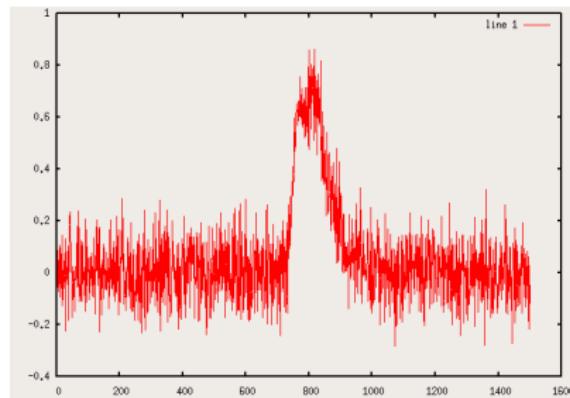
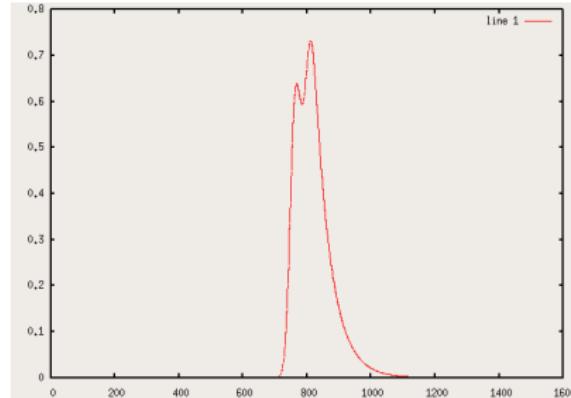


- within FEE
- outside FEE
- offline

Pileup sensing

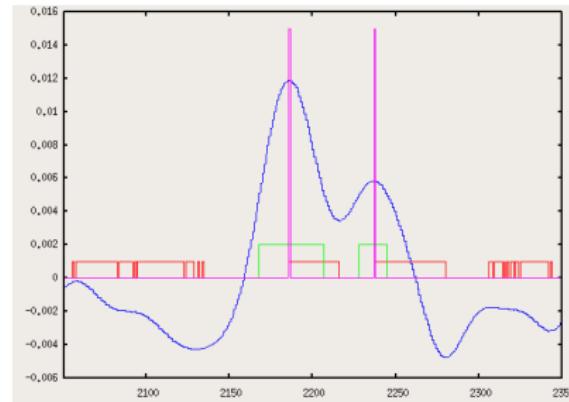
Try to trigger on all the pulses. Pileup can be detected by comparing time differences with pulse width.

Our example: correlation of data stream with pulse shape + 2nd derivative



Pileup sensing

- blue: correlation with model + 2nd derivative
- green: blue higher than threshold
- red: blue changing slope from + to -
- pink: green is high and red triggers high



1 Basics

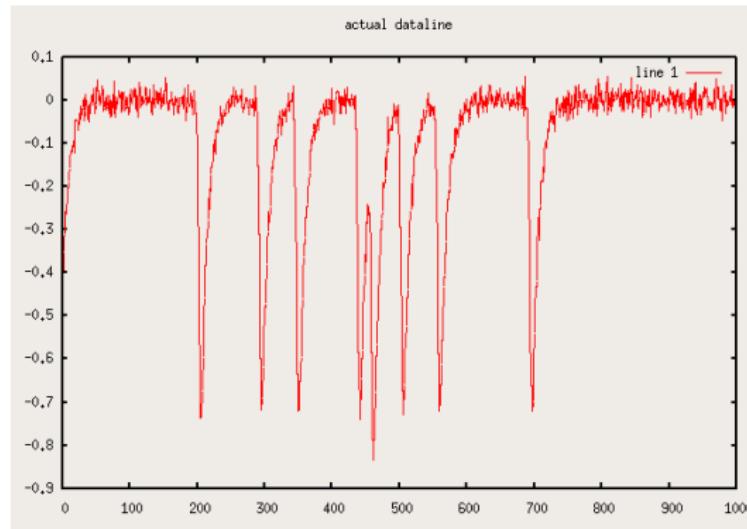
2 Idea

3 Implementation

4 Example

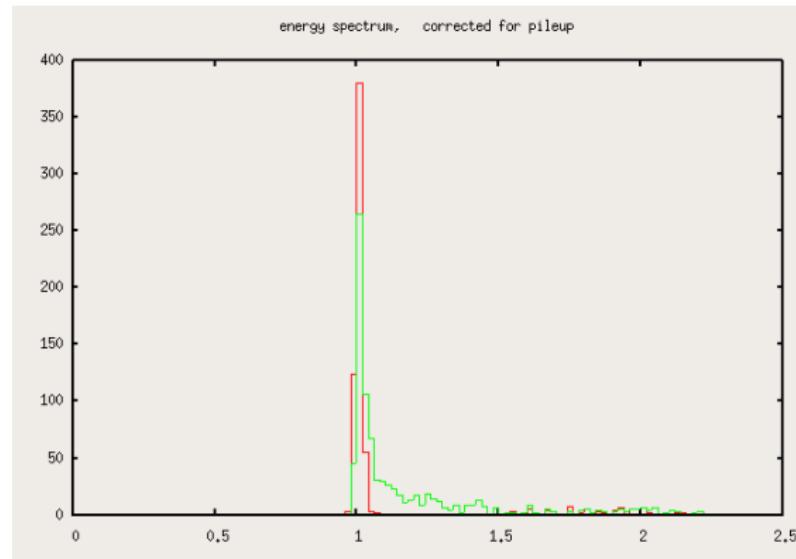
Offline example

Train of 1000 exponential pulses with amplitude 1, $\tau=10$ adc points, stdev noise = 0.05 pulse heights, average time between pulses = 10 tau



Offline example

green: sliding box integration (10 points wide box)
red: pileup corrected spectrum



Real-time?

Preparations for real-time benchmarking on **Hades TRBv2** board:

I. Frohlich *et al.*

A General Purpose Trigger and Readout Board for HADES and FAIR-Experiments,

IEEE Transactions on Nuclear Science **55**, 59–66 (2008)

We aim to publish these results (NIM-A).

Thank you for your attention.

Suggestions & comments welcome.